

# Using Statistical Histogram Based EM Algorithm for Apple Defect Detection

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**Abstract** Segmentation of an image into its components plays an important role in most of the image processing applications. In this article an important application of image processing in determination of apple quality is studied, and an automatic algorithm is proposed in order to determine apples skin color defects. First, this image is converted from RGB to color space  $L^*a^*b^*$ . Then fruit shape is extracted by ACM algorithm. Finally, the image has segmented using SHEM algorithm. Experimental results on the acquired images show that both EM and SHEM spend the same iterations to accomplish the segmentation process and get the same results. However, the proposed SHEM algorithm consumes less time than the standard EM algorithm. Accuracy of the proposed algorithm on the acquired images is 91.72% and 94.86% for healthy pixels and defected ones, respectively. In this paper, the proposed method has only been evaluated on green and yellow apples.

**Keywords** Image Segmentation, Apple Defects, Color Space, Statistical Histogram, Expectation Maximization Algorithm, Active Counter Model

## 1. Introduction

Increasing customer knowledge about product quality leads to competitive fruits and vegetable trade. High quality is the main reason for survival of fruits commerce. Always, producing high quality products and using image processing in investigation of its quality are important [1,2]. In traditional reliable quality method, human operators are used. It is boring and time consuming [3,4]. For example most of the food products are clustered by seasonal workers. Work shift is sometimes long and working condition is hard and mostly there is time limitation for reliability of products freshness. Clustering is a repetitive and boring affair needs to long term periods [5]. So, it may effects the products quality performance. Thus, machine vision is used for quality evaluation and sorting of fruits like apple based on quality. Since it will increase speed and also decrease human error in sorting procedure.

In [6], a Gaussian and Bayesian model has been presented for segmentation of 'Golden Delicious' and 'Jonagold' apples. Also, a hierarchical grading method and k-means clustering for a real-time grading system by which he reached 73% correct classification. Nakano used neural networks for color grading of 'San Fuji' apples from color images. Rennick et al. used a controlled acquisition system

and different classifiers for 'Granny Smith' apples. Miller et al. used spectral reflectance properties of apples, whereas Yang and Marchant used snakes and a flooding algorithm to detect blemishes. Wen and Tao built a rule-based, near-infrared, automated vegetable sorting system and reached rates of more than 80%, but misclassified stem and calyx regions as defected. Pla et al. built automated apple sorting system with weight sensors, infrared, color and ultra-violet images [6]. In [7], Fourier analysis on apples was used for study of quality. Also, in our previous works, [8,9], we have analysed pomegranate internal structures using MR images.

In presence of several and complex features, human error is increased in product clustering. In [10] an algorithm was proposed for detection and removing of shadow in fruits color images in HSV color space by using homomorphic filter, that employing intensity component in HSV color space relative to gray images and red component in RGB color space indicates the best results in omitting images shadow.

This article is organized as follows: In section 2, the data set is described. The proposed algorithm is discussed in Section 3. Finally, in Section 4 the experimental results are demonstrated. Section 5 concludes the paper.

## 2. Proposed Algorithm

Figure 1 shows flowchart of the proposed algorithm. For color image segmentation converted from RGB to color space  $L^*a^*b^*$ . Because with survey of color histogram in

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each different color spaces, it is observed that the color space  $L^*a^*b^*$  provides better feature space for segmentation of color images than other color spaces. Then, the shape of apple image is extracted by active counter model (ACM) algorithm, and finally, the statistical histogram based expectation maximization (SHEM) algorithm is presented to segment healthy and defected areas of the apple.

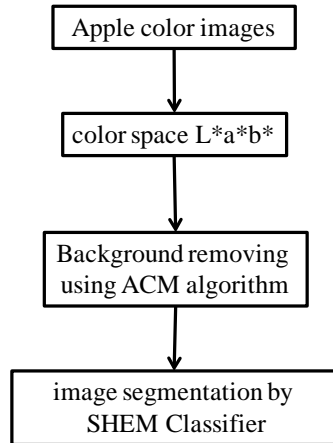


Figure 1. Proposed algorithm

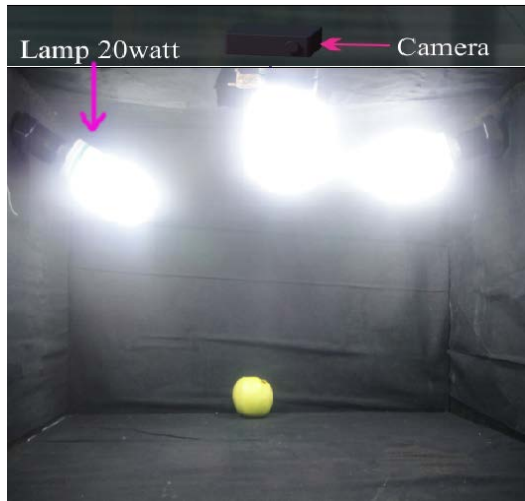


Figure 2. Illumination chamber

### 2.1. Image acquisition

Apple is an important export cultivar in Iran, were harvested from the apples orchard in research station of Kermanshah. The fruits consist of various types of external defects in different sizes. The images were taken by a 3-CCD matrix type camera (DSC-T900, Sony) from one-view. The camera was placed at about 400 mm from the top of the fruit and was able to take  $640 \times 480$  pixels images, with a color resolution of  $3 \times 8$  bits per pixel. The illumination chamber was designed in order to provide diffuse illumination over the fruit surfaces, with the aim of avoiding highlights and light reflections (Figure 2).

### 2.2. Space Color $L^*a^*b^*$

In this section, the effect of different color space, as a tool to define feature space is reviewed. Each of these color

spaces form a three-dimensional vector, which is used as a feature space.

By investigating color histogram in different color spaces, it is observed that the color space  $L^*a^*b^*$  provide better feature space for segmentation of color images than other color spaces.

The  $L^*a^*b^*$  color system is one of the uniform color spaces recommended by CIE in 1976 as a way of more closely representing perceived color and color difference. This system,  $L^*$  is the lightness factor;  $a^*$  and  $b^*$  are the chromaticity co-ordinates[11]:

$L^*$  (lightness) axis– 0 is black; 100 is white.

$a^*$  (red-green) axis– positive values are red; negative values are green; 0 is neutral.

$b^*$  (yellow-blue) axis – positive values are yellow; negative values are blue; 0 is neutral.

The lightness factor  $L^*$  and chromaticity coordinates  $a^*$  and  $b^*$  are defined as follows:

$$\begin{aligned}
 L^* &= 116 \left( \frac{Y}{Y_n} \right)^{\frac{1}{3}} - 16 \\
 a^* &= 500 \left[ \left( \frac{X}{X_n} \right)^{\frac{1}{3}} - \left( \frac{Y}{Y_n} \right)^{\frac{1}{3}} \right] \\
 b^* &= 500 \left[ \left( \frac{Y}{Y_n} \right)^{\frac{1}{3}} - \left( \frac{Z}{Z_n} \right)^{\frac{1}{3}} \right]
 \end{aligned} \tag{1}$$

### 2.3. Apple shape extraction using ACM algorithm

Model-based approaches towards image interpretation named deformable models have proven very successful. Among the earliest and most well-known deformable models is the ACM known as snakes proposed by Kass[12]. We have used ACM for removing the background, because the precision of ACM outperforms simple thresholding methods especially when defects exist near the edges on apple image. Simple threshold classifies the pixels belonging to apple (foreground) when the intensity of the pixels for apple is equal to the intensity of the background. However, such error approaches to zero in ACM. We have utilized a primary contour whose size is similar to that of apple. It will speed up ACM thus leading to few iterations and high conversion rates. A snake is an energy minimizing parametric contour that deforms over a series of time steps. Each element along the contour  $u$  depends on two parameters, where the space parameter  $s$  is taken to vary between 0 and  $N-1$ , and  $t$  is time (iteration):

$$u(s, t) = (x(s, t), y(s, t)) \tag{2}$$

The total energy  $E_{snake}$  of the model is calculated by the sum of the energy for the individual snake elements:

$$E_{snake} = \int_0^{N-1} E_{element}(u(s, t)) ds \tag{3}$$

The energy for each element can be decomposed into three basic energy terms:

$$E_{element} = E_{int}(u) + E_{ext}(u) + E_{image}(u) \tag{4}$$

Each point on a contour moves adjacently in order to minimize the  $E_{snake}$  in each step of the process of repetition.

The process stops when a local minimum is met. (Figure 3)

The internal energy ( $E_{internal}$ ) regulates the constraints arranged on the model tension and stiffness. The external energy ( $E_{external}$ ) is represented by external constraints imposed by high-level sources such as human operators or automatic initialization procedures.

The image (potential) energy, ( $E_{image}$ ), drives the model towards the significant features, usually attributed by light and dark lines, edges or terminations[13].

The internal energy of a snake element is defined as:

$$E_{internal}(u) = \alpha(s) \left| \frac{\delta u}{\delta s} \right|^2 + \beta(s) \left| \frac{\delta^2 u}{\delta s^2} \right|^2 \quad (5)$$

Here the first-order term is controlled by  $\alpha(s)$ , and the second-order term is controlled by  $\beta(s)$ . Minimizing the first-order energy term makes the snake contract by introducing tension. Minimizing the second-order term makes the snake resist bending by producing stiffness. In other words, the curve is predisposed to have minimal (preferably zero) velocity and acceleration with respect to the parameter  $s$ . The weights  $\alpha(s)$  and  $\beta(s)$  control the relative importance of the tension and stiffness terms.

Both manual and automatic supervision can be applied to control the external, driving the ACMs forcefully toward or away from a specific feature[13].

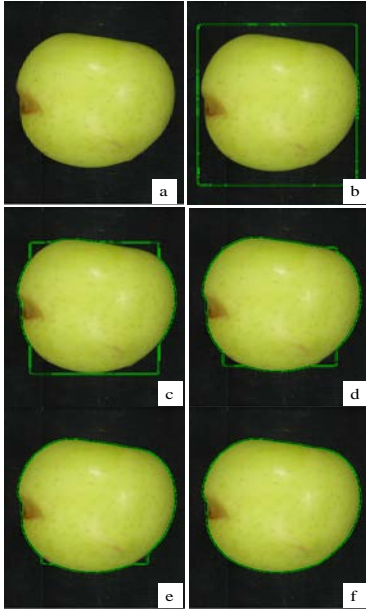


Figure 3. Energy minimization in ACM algorithm

The potential (image) energy  $P$  is generated by image processing  $I(x, y)$  in order to drive snakes towards the features. The energy parameters drive snakes towards lines (regions), edges and detecting termination (corners). The total image energy can be expressed as a weighted combination of these functions:

$$P(u) = \omega_{line} \cdot E_{line}(u) + \omega_{edge} \cdot E_{edge}(u) + \omega_{term} \cdot E_{term}(u) \quad (6)$$

The image energy is thus a linear combination of line, edge and termination energy terms, all computed from the raw image[13]. Figure 3 shows the ACM algorithm result in different iterations.

## 2.4. Statistical Histogram Based EM Algorithm

As proposed in the publications (e.g.,[14,15]), we assume here the image intensity corresponding to a class can be well modeled as a multivariate Gaussian distribution.

$$p(x_i | \theta_k) = (2\pi)^{-\frac{m}{2}} |\Sigma_k|^{-\frac{1}{2}} \exp\left(-\frac{1}{2}(x_i - \mu_k)^T \Sigma_k^{-1} (x_i - \mu_k)\right) \quad (7)$$

Where  $\theta_k = (\mu_k, \Sigma_k)$  is the vector of parameter associate with each type of class  $k$ ,  $\mu_k$  is the mean vector, and  $\Sigma_k$  is the covariance (positive definite symmetric) matrix associate with class  $k$ ,  $1 \leq k \leq C$  where  $C$  is the number of classes,  $M$  is the number of channels or spectra in the image, and  $T$  denotes matrix transpose. In this paper, we consider only a single-channel image (i.e.,  $M=1$ ). The model of (7) can then take the form as follows:

$$p(x_i | \theta_k) = \frac{1}{\sqrt{2\pi}\sigma_k} \exp\left[-\frac{1}{2\sigma_k^2}(x_i - \mu_k)^2\right] \quad (8)$$

Where  $\sigma_k$  is the standard deviation of class  $k$ . As the image is the mixture of different classes, and the classes are assumed class-independent. With these assumptions, the likelihood of the image data can be written as:

$$L(\phi) = \prod_{i=1}^n \sum_{k=1}^c w_k p(x_i | \theta_k) \quad (9)$$

Where  $\phi = \{\mu_k, \sigma_k, \omega_k\}$  for  $k=1, 2, \dots, C$ ,  $n$  is the total number of the image pixels and  $\omega_k$  is the proportion of each class component, where  $\sum_{k=1}^c \omega_k = 1$  and  $\omega_k \geq 0$ . The log-likelihood can then be expressed by:

$$\log L(\phi) = \sum_{i=1}^n \log \sum_{k=1}^c w_k p(x_i | \theta_k) \quad (10)$$

Many numerical techniques have been proposed to perform the maximum likelihood (ML) estimation of the above class parameters, among which EM algorithm is the most used method as many authors have reported[15-17]. The above used EM algorithm is based on the intensity of the image, which counts the parameters pixel-by-pixel, as a result, the convergence of the iteration is slow, and more computational time is needed. In this section, we use the statistical histogram of the image to overcome the problems.

Define the non-negative integrate set  $G = \{L_{min}, L_{min+1}, \dots, L_{max}\}$  as gray level, where  $L_{min}$  is the minimum gray level,  $L_{max}$  is the maximum gray level, so the gray scale is  $L_{max} - L_{min}$ . For image size  $U \times V$ , at point  $(p, q)$ ,  $f(p, q)$  is the gray level with  $1 \leq p \leq U, 1 \leq q \leq V$ . Use  $His(g)$  to denote the number of pixels having gray level  $g, g \in G$ . The statistical histogram function is as follows[18]:

$$His(g) = \sum_{p=1}^U \sum_{q=1}^V \delta(f(p, q) - g) \quad (11)$$

Where  $g = \{L_{min}, L_{min+1}, \dots, L_{max}\}$ ,  $\delta(0) = 1$  and  $\delta(g \neq 0) = 0$ .

Let  $i$  be the intensity of the pixel with  $L_{min} \leq i \leq L_{max}$ , and all pixels of the  $k^{\text{th}}$  class cluster have a mean intensity  $\mu_k$ , variance  $\sigma_k^2$ , and proportional ratio  $\omega_k$ . The  $C$  mixed Gaussian distribution can be written as[18]:

$$p(i | \phi) = \sum_{k=1}^c w_k p(i | \theta_k) \quad (12)$$

Where  $\sum_{k=1}^c \omega_k = 1$  and

$$p(i | \theta_k) = \frac{1}{\sqrt{2\pi}\sigma_k} \exp\left[-\frac{1}{2\sigma_k^2}(i - \mu_k)^2\right] \quad (13)$$

The above parameters can be obtained by equating the first partial derivatives of (10) with respect to unknown parameters to zero. With the statistical histogram, the SHEM algorithm can then be expressed by[18]:

A. The E-step:

$$\psi_{ik}^{(b+1)} = \frac{p(i | \theta_k^{(b)}) \cdot \omega_k^{(b)}}{\sum_{k=1}^c p(i | \theta_k^{(b)}) \cdot \omega_k^{(b)}} \quad (14)$$

$\psi_{ik}$  is the posterior probability that intensity  $i$  belongs to class  $k$ .

B. The M-step:

The second step updates the unknown parameters with the statistical histogram  $His(i)$ .

$$T_k^{(b+1)} = \sum_{i=L_{\min}}^{L_{\max}} \psi_{ik}^{(b+1)} \cdot His(i) \quad (15)$$

$$W_k^{(b+1)} = \frac{T_k^{(b+1)}}{U \cdot V} \quad (16)$$

$$\mu_k^{(b+1)} = \frac{\sum_{i=L_{\min}}^{L_{\max}} \psi_{ik}^{(b+1)} \cdot i \cdot His(i)}{T_k^{(b+1)}} \quad (17)$$

$$(\sigma_k^{(b+1)})^2 = \frac{\sum_{i=L_{\min}}^{L_{\max}} \psi_{ik}^{(b+1)} \cdot (i - \mu_k^{(b+1)})^2 \cdot His(i)}{T_k^{(b+1)}} \quad (18)$$

where  $b$  is the iteration number.

### 3. Experimental Result

Accuracy of segmentation can be evaluated by different ways, depending on the level of evaluation[19,20]. At lowest level, individual pixels are analysed, while more application-specific approaches are used at higher levels (like analysing particular group of pixels). Low-level pixel-based measures can be formulated for defect segmentation problem (pixels can be healthy or defected) by:

True positives (TP): number of defected pixels correctly detected.

False positives (FP): number of healthy pixels incorrectly detected as defect.

True negatives (TN): number of healthy pixels correctly detected.

False negatives (FN): number of defected pixels incorrectly detected as healthy.

In order to evaluate segmentation performance, following four measures are used, where they are low-level pixel-based ones[21].

$E_1$  : It depicts recognition error by comparing experimental result with the theoretical one pixel-by-pixel.

$$E_1 = \frac{FP + FN}{TP + FP + TN + FN} \quad (19)$$

$E_2$  : Recognition error assumes that classes are equally represented, which is not true for our case where defect sizes highly vary within the database. Hence, calculating class-specific recognition errors ( $E_2$ ) and averaging them instead can be more enlightening. If a class does not exist

(e.g. no defected skin, i.e. fruit in perfect quality), then the error is computed using the other class only.

$$E_2 = \frac{FN}{TP + FN} + \frac{FP}{TN + FP} \quad (20)$$

$SA_{Defect}$  : Sensitivity. It represents the proportion of correctly detected pixels from defected class. Hence, it focuses on defected skin.

$$SA_{Defect} = \frac{TP}{TP + FN} \quad (21)$$

$SA_{Health}$  : It indicates the proportion of correctly detected pixels from healthy class; therefore, it concentrates on healthy skin.

$$SA_{Health} = \frac{TN}{TN + FP} \quad (22)$$

An accurate classifier should present low values of  $E_1, E_2$ , and high values of  $SA_{Defect}$  and  $SA_{Health}$ . Furthermore, these measures are calculated for each test image, whereas evaluation of a test is estimated, as the average of measures of all test images.

As shown in Table 1, an algorithm with minimum errors of  $E_1, E_2$  has been proposed, Accuracy of the algorithm for detection of healthy pixels and defected ones are 91.72% and 94.86%, respectively. The segmentation algorithm results are shown in figure 3. Original images are shown in first column. Second column shows the manually segmented images and third column shows converted RGB image to  $L^*a^*b^*$  color space. It should be mentioned that, in this case, component  $a^*$ , is used as feature space. Finally, the segmented images of the fruit by the proposed SHEM algorithm are shown in fourth column. Visually, it can be seen that the selected color space  $L^*a^*b^*$  is the better color space feature vector for extraction of defects. It is also mentioned our vast experimental results show that SHEM consumes less time than the standard EM algorithm. So, in this paper, an algorithm with high accuracy and speed is proposed for segmentation of apple's images.

**Table 1.** Proposed algorithm results

Method	$SA_{Defect}$	$SA_{Health}$	$E_1$	$E_2$
SHEM	0.9486	0.9172	0.082	0.09

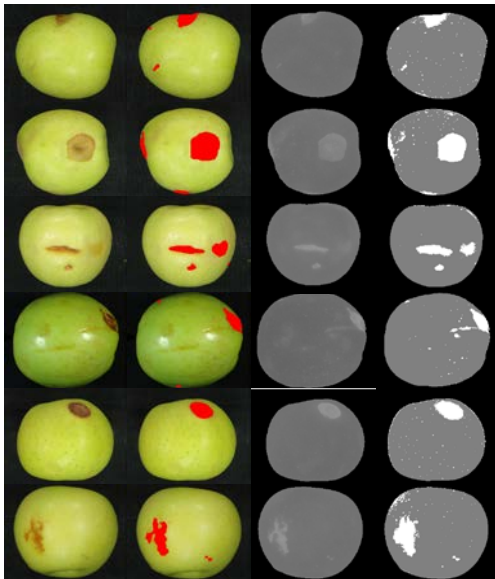
### 4. Conclusions

In this paper, an important application of image processing in determination of apple quality is mentioned and an automatic algorithm is presented in order to determine apples skin color defects. The algorithm consists of three stages: First of all, the image was converted from RGB to color space  $L^*a^*b^*$ . Secondly, fruit shape was extracted using ACM algorithm. At last, in the third stage, the image is segmented by using SHEM algorithm. Experimental results on the apple's data set indicate that both EM and SHEM spend same iterations to accomplish the segmentation process and obtain the same results. But the proposed SHEM algorithm consumes less time than the standard EM algorithm. Accuracy of the proposed algorithm on the acquired

images was 91.72% and 94.86% for healthy pixels and detected ones, respectively. The methods mentioned in introduction are of type supervised and have been applied on datasets which we do not have access to. Moreover, our proposed method is of type unsupervised. We have compared the proposed method with EM-based ones leading to similar results. However the proposed method (SHEM) outperforms the EM-based algorithms from the speed point of view (it is roughly 60 times faster).

## Appendix

The apple images segmentation result: First column: the original images, Second column: the manually segmented image, Third column: a\* components of the color images, Fourth column: the SHEM algorithm results.



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